



**THE USE OF MATCHING RIDDLE GAME TO IMPROVE
STUDENTS' SPEAKING ABILITY**

(An Experimental Research at SMP 1 Boja-Kendal)

a final project
submitted in a partial fulfillment of the requirements
for the degree of *Sarjana Pendidikan*
in English

by
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2011**

ABSTRACT

Sholihah, Anis. 2011. *The Use of Matching Riddle Game to Improve Students' Speaking Ability.* (An Experimental Research at SMP 1 Boja-Kendal). Final Project. English Department. Languages and Arts Faculty. Semarang State University. The First Advisor: Sri Wahyuni, S.Pd., M.Pd, Second Advisor: Drs. Hartoyo, M.A., Ph.D.

Keywords: Matching Riddle Game, Speaking, Ability

The topic of this final project is the use of matching riddle game to improve students' speaking ability – an experimental research at SMP 1 Boja-Kendal. The objective of this study is to find out whether there is any significant improvement of students' speaking ability after being taught using matching riddle game.

To achieve the objective of this final project, I conducted an experimental quantitative research. The research method used in this study was pre-experimental design by applying one group pre-test post-test design. This study was conducted to the eighth grade students of SMP 1 Boja-Kendal as the population and the sample (class VIII B) was taken by applying random sampling because the level of competence was the same. The data were collected through speaking test.

The experimental group had four meetings. The first meeting was for giving pre-test. The second and third were for treatments using matching riddle game. Post-test was given after conducting all the activities above. The test was given to measure the students' ability after got the treatment. The research findings showed that there was a difference in achievement of students' speaking before and after being treated by using matching riddle game. The result of the pre-test showed that the average score of pre-test was 58.4. Whereas, the average score of post-test was 73.1. It proved that the result of the post-test was better than the standard score of KTSP (2006) standard that is 65.

In order to find out the significance of the improvement between pre-test and post-test, *t*-test was applied. After having the test of significance, the *t*-value (9.66) was higher than *t*-table (2.0003). It meant that there was a positive correlation between pre-test and post-test. From the data, it could be concluded that the result of post-test in the speaking test was better than the result of pre-test. Beside the statistical data, this study also used the questionnaire to reveal the students' interest, opinion, and motivation. From the result of the questionnaire, it showed a positive result that they were motivated in learning speaking by using matching riddle game. From both results, it could be concluded that there was a significant improvement of students' ability in spoken descriptive text after being taught using matching riddle game. Furthermore, I suggested that English teachers should concern better in their technique variety in teaching speaking in order that the teaching and learning will be more attractive and enjoyable.